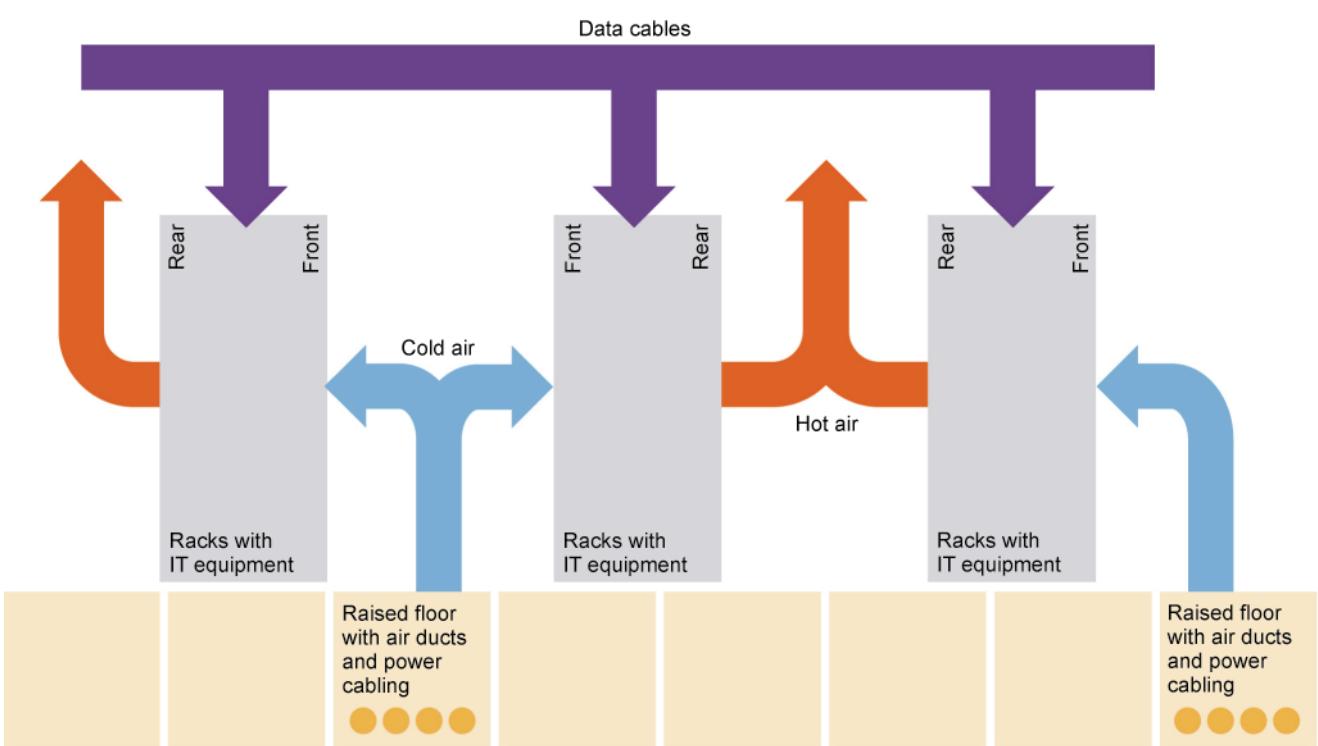


Green Sustainable Data Centres

Introductory Presentation



This course is produced under the authority of e-Infranet: <http://e-infranet.eu/>

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E-InfraNet Project EISTER Sustainability for the Data Centre

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Agenda

- Sustainability
- The IT lifecycle
- Measurement
- The future - first step, study our course!

Sustainability

A Wikipedia definition

- From the Latin *sustinere* (*tenere*, to hold; *sus*, up).
- Since the 1980s *sustainability* has been used more in the sense of human sustainability on planet Earth and this has resulted in the most widely quoted definition of sustainability as a part of the concept [sustainable development](#), that of the [Brundtland Commission](#) of the [United Nations](#) on March 20, 1987:

Sustainable development:

Brundtland 1987



Sustainable development (SD) is a pattern of **economic growth** in which resource use aims to meet **human needs** while preserving the **environment** so that these needs can be met not only in the present, but also for generations to come.

-> PPP: People, Planet, Profit
by CSR: Corporate Social Responsibility

Sustainability, Efficiency, Saving

- Sustainability
 - Able to be maintained
- Efficiency
 - Maximum productivity with minimum wasted effort or expense
- Saving
 - Reducing energy use

IT and sustainability

- Addressing the IT lifecycle
 - Manufacture, use, disposal
 - “*Greening of IT*”
- Using IT to improve the sustainability of other human activities
 - *Greening by IT*

Why is sustainability important?

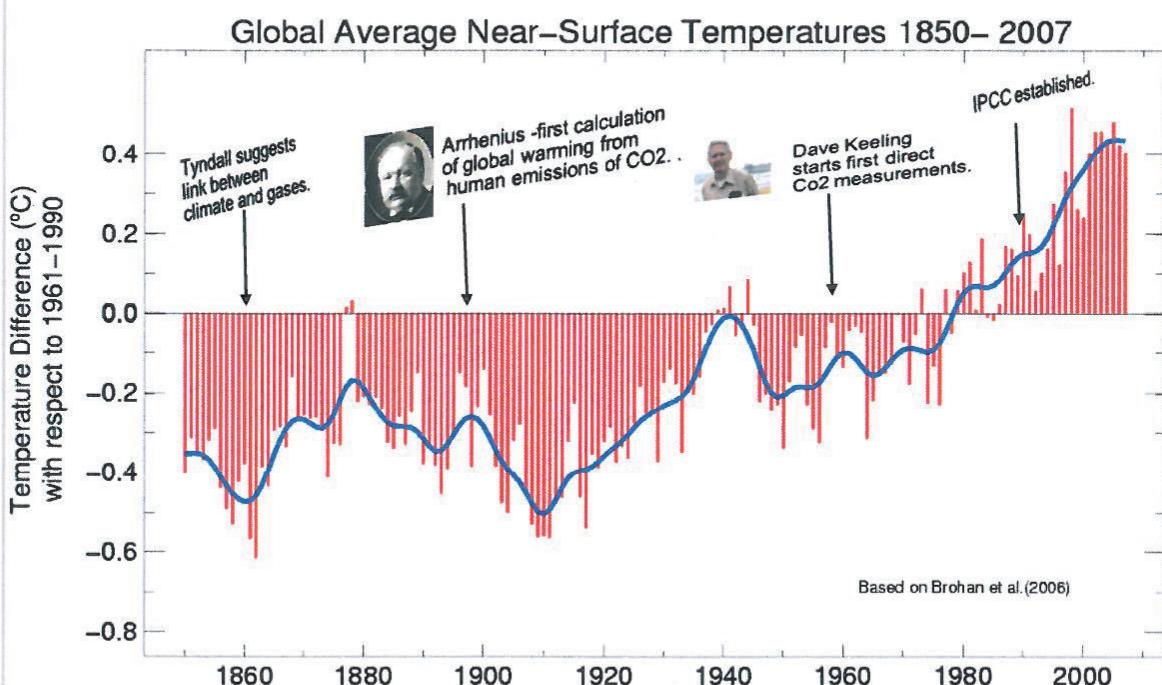
In alphabetical order:

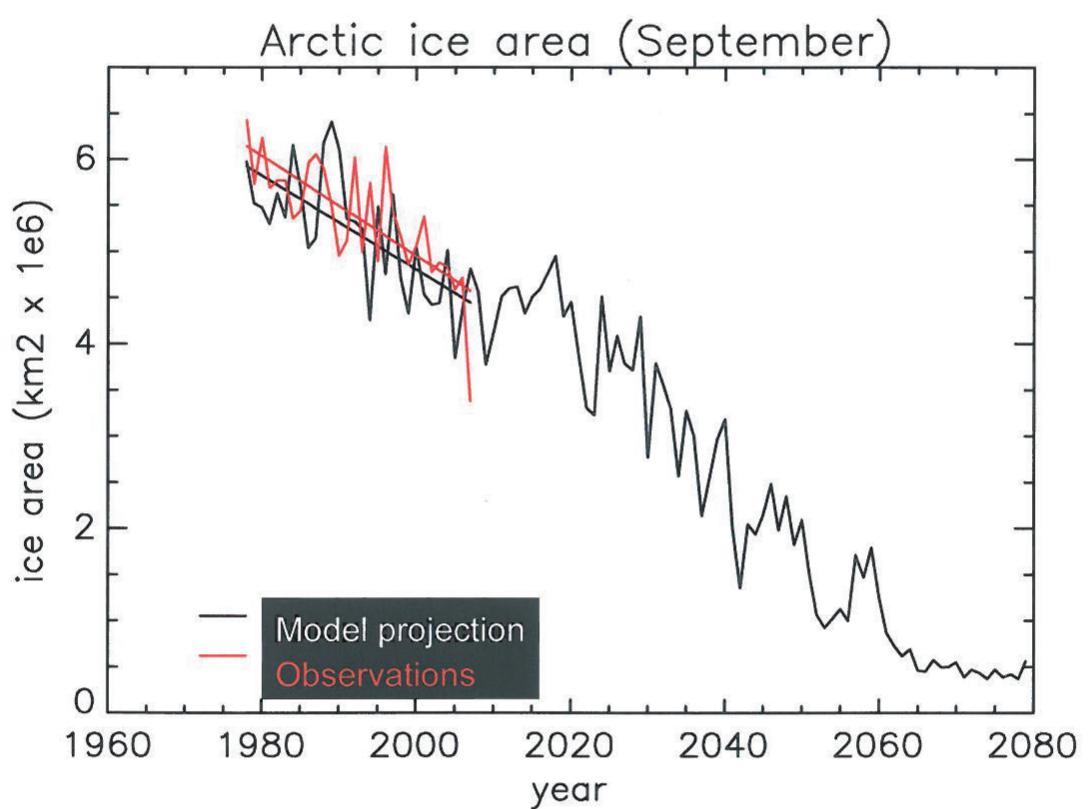
- Compliance with legislation
 - Carbon reduction commitment (UK)
 - Compulsory carbon trading (UK)
- Corporate social responsibility
 - Consumer (and employee) pressure
- Cost saving
 - energy = money
 - Energy saving = money saving

Why do anything..?

- Climate Change => warming, disasters (fires and floods), loss of biodiversity, less to go round more
- Population growth, 2000 to 2030 of 2.2 billion, of which 2.0 billion likely to be located in cities ([World Urbanization Prospects: The 2001 Revision](#))
- Rising consumption, 5 billion people consume 20% and 1 billion consume 80% (*Ericsson*)
- Resource depletion, 2.5 planets for all to have US/EU living standards
 - => rising energy, food and resource costs and the recession
 - => “we have to do more with less” (*Buckminster Fuller*)
 - > energy
 - > resources
 - > emissions

Reality of Climate Change





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Some perspectives on IT...

Globally

- ICT Manufacture, use and disposal accounts for 2%+ of global CO₂ emissions being equal to the aviation industry
- Man-made CO₂ emissions add up to around 49 billion tonnes pa 1 billion + tonnes from ICT.
- Data storage capacity growing by ~ 40% annually and in 2011 passed the zettabyte mark for stored data
- Worldwide data centres + comms predicted to consume ~ 2000bn kW-h by 2020

• In UK

- 10 million office PCs, nearly 50% of adult population use PCs at work expected to grow to 70% by 2020
- IT consumes 15% of office power, rising to 30% by 2020

References : (Berkeley National Labs + Global Action Plan + IPCC + Energy Saving trust + Carbon Trust)

Servers

- A medium-sized server has roughly the same annual carbon footprint as an SUV vehicle using 18 litres of fuel per 100 Km
- The power required for a rack of high density server blades can be 10-15 times greater than a traditional server
 - And we “need” to cool it with air con units consuming perhaps half as much power again

An Inefficient truth – GAP (Dec 2007)

The cloud

- A paradigm shift in the computing landscape for businesses and consumers
Computing is now a utility
- In addition to the 2.4 Billion humans, there are 100's millions of computer devices generating data and information every day
 - “The Internet of Things”
- By 2020, it is anticipated that 50 Billion (non-human) devices will be communicating on the internet

Interesting Facts about the Cloud

- Google processes more than 24 petabytes per day , a volume that is a thousand times the quantity of all printed material in the U.S Library of Congress
- The 800 million users of YouTube upload over 1 hour of video per second.
- Facebook members “Click” or comment 3 billion times per day
- The storage capacity needed by the average Fortune 1000 company doubles every 10 months

... and the scale of the problem

- Typically for every \$2 spent on server power, \$1 is spent on cooling it. In 2005, 1.5% of the U.S electricity was consumed by server farms and data centres.
- In 2005, \$26.1 billion was spent powering and cooling the global installed server base.
- \$41.4 Billion in global revenue (28% of the total data centre market) will be spent on the Green agenda in data centres over the next 5 years.
- Data centre energy consumption worldwide has doubled since 2000 and is expected to double by 2020.
- The EU data centre community will constitute 15-20% of Europe's total CO2 emissions.

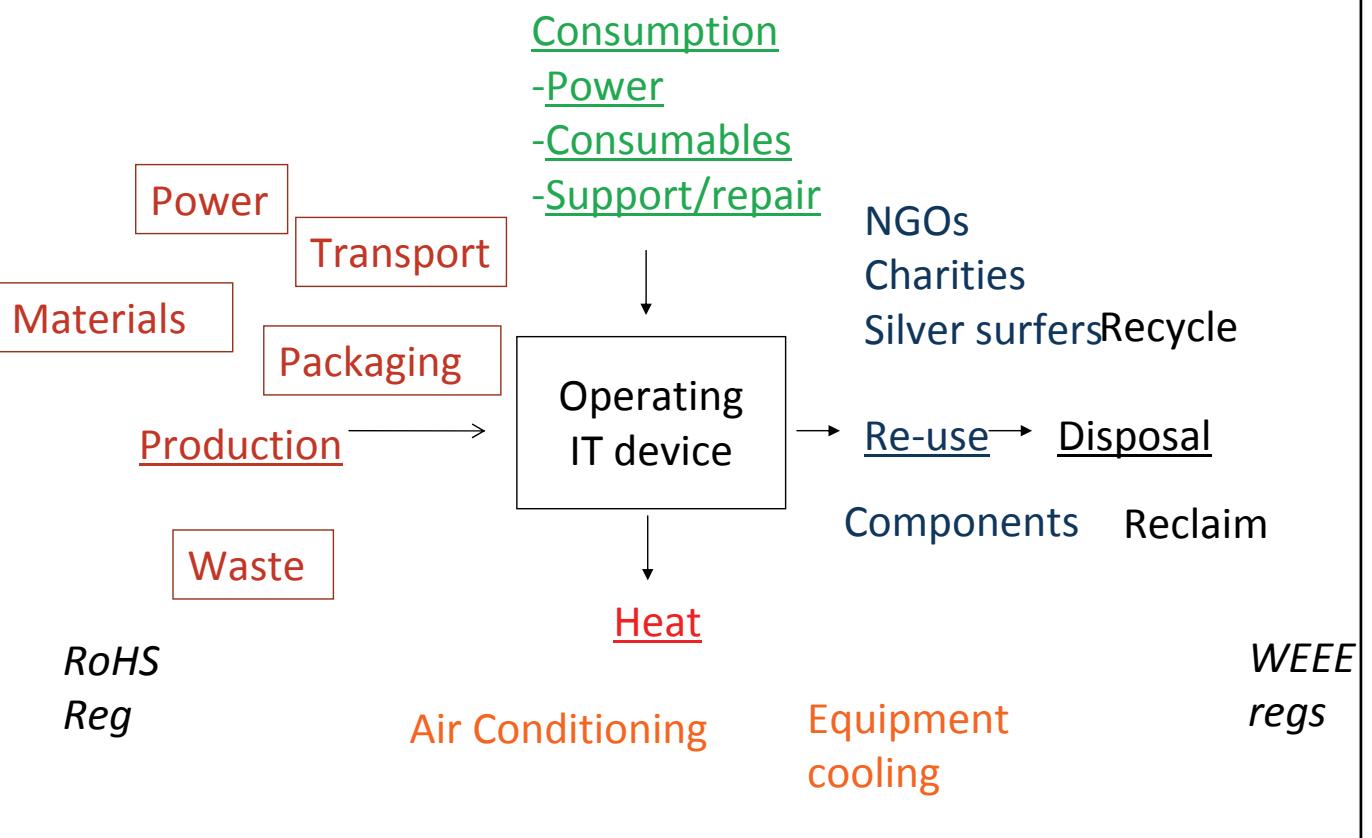
Moore's law meets Jevons's Paradox

- Moore's law
 - Processing power doubles every 18 months
- Jevons's Paradox
 - Increasing the efficiency of a resource increases the rate at which that resource is used
- As data processing and storage becomes more easily available, we process and store more data
 - We do not handle the same volume of data more efficiently

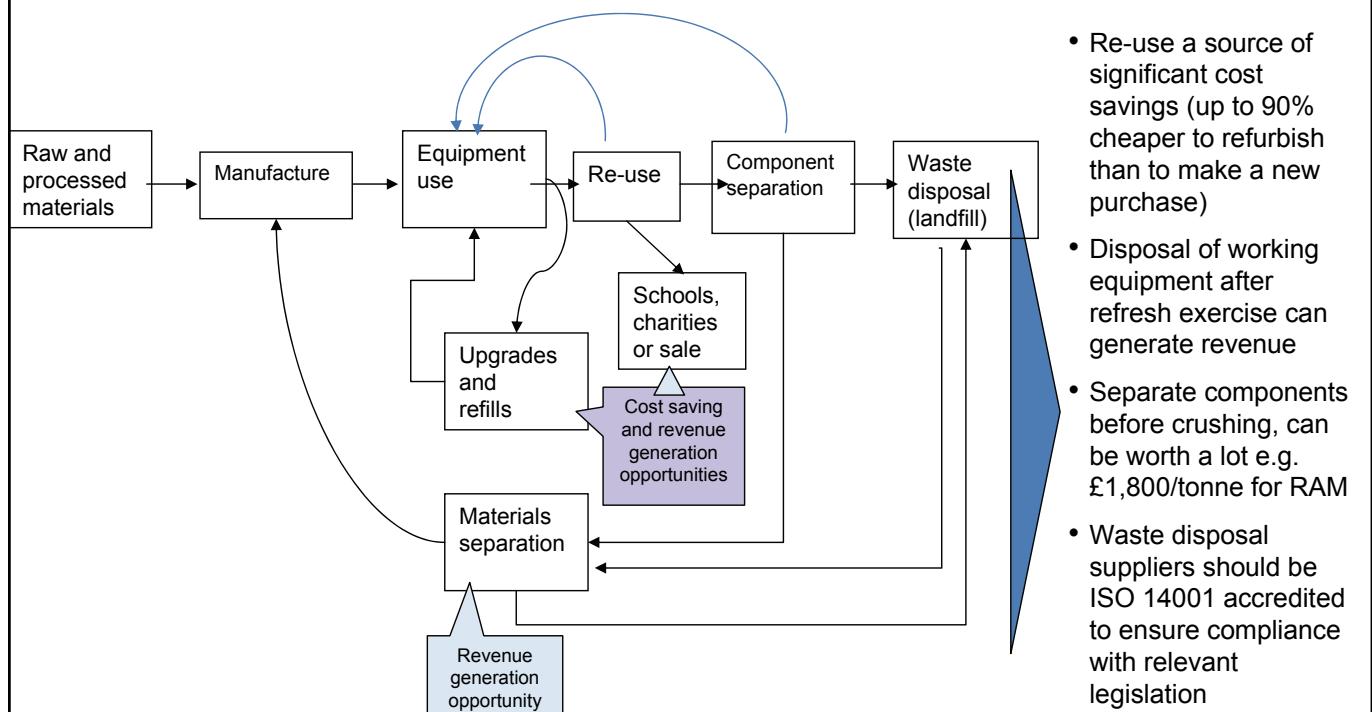
The IT system life cycle

- Environmental impacts during:
 - manufacture
 - use
 - disposal
 - Embedded carbon; hazardous chemical content
- Identifying choices which enhance sustainability

Managing the lifecycle



Recycling and Disposal



Source: SCC; EU; Defra; Eric Williams et al (UN University, Tokyo); NAO; team analysis



"My message to the industrialized countries doing this is to recycle these products in their own countries when they reach the end of their life cycle. They contain so much toxic material."[Next >>](#)

■ ← → | 03 / 18

FRONTLINE/World Ghana: Digital Dumping Ground | PBS
<http://www.pbs.org/frontlineworld/stories/ghana804/slideshow/slideshow.html>



"They are exposed to all kinds of toxic components -- cadmium and brominated flame-retardants in the plastics that insulate the computers; mercury; lead. We're talking about children, some of them aged five or six -- young children whose bodies are still growing up." [Next >>](#)

■ ← → | 05 / 18

FRONTLINE/World Ghana: Digital Dumping Ground | PBS
<http://www.pbs.org/frontlineworld/stories/ghana804/slideshow/slideshow.html>

Manufacture/distribution

- Sourcing of materials
 - beware location/ transport costs
- Building products
 - build to re-use/ re-cycle/ upgrade – a longer life
- Energy efficient processes
- Move from commodity to service revenue streams
- Marketing - eco-labelling, green washing, credibility
- Delivering - transport, packaging, installation

Measuring usage: PUE and DCiE

- Measures of data centre efficiency
- **Power Usage Effectiveness** =
$$\frac{\text{Total Facility power use}}{\text{Power delivered to computing equipment}}$$
- **Data Centre Infrastructure Efficiency** =
$$\frac{\text{Power delivered to computing equipment}}{\text{Total Facility power use}}$$
- PUE values below 1.2 seen as “good”
- Many current PUE ~ 2.0
- Relative measures of performance

The Future

- Transformation to a sustainable society
- Transformation by technology and behaviour
- Sustainable IT
- Sustainable data centres
- What are the best practices of the Code of Conduct on Data Centres (CoC)?
- Why and how?
- **Study this course and find the answers!**

Learning Outcomes of the Course

- **On completion of this course you will be able to:**
 - Understand the role and purpose of the EU CoC
 - Describe the composition of a typical data centre
 - Show how that composition offers both opportunities and challenges to sustainable operation
 - Understand the measurements required for an audit
 - Carry out an audit according to the CoC
 - Suggest measures to improve sustainability

Questions?